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Utilization of Electric Power and Electric Traction-J. B. Gupta 1978

Intelligent Data Analysis for Biomedical Applications-Hemanth D. Jude 2019-03-15 Intelligent Data Analysis for Biomedical Applications: Challenges and Solutions presents specialized statistical, pattern recognition, machine learning, data abstraction and visualization tools for the analysis of data and discovery of mechanisms that create data. It provides computational methods and tools for intelligent data analysis, with an emphasis on problem-solving relating to automated data collection, such as computer-based patient records, data warehousing tools, intelligent alarming, effective and efficient monitoring, and more. This book provides useful references for educational institutions, industry professionals, researchers, scientists, engineers and practitioners interested in intelligent data analysis, knowledge discovery, and decision support in databases. Provides the methods and tools necessary for intelligent data analysis and gives solutions to problems resulting from automated data collection Contains an analysis of medical databases to provide diagnostic expert systems Addresses the integration of intelligent data analysis techniques within biomedical information systems

Data Structures Using C-Reema Thareja 2014-07-11 This second edition of Data Structures Using C has been developed to provide a comprehensive and consistent coverage of both the abstract concepts of data structures as well as the implementation of these concepts using C language. It begins with a thorough overview of the concepts of C programming followed by introduction of different data structures and methods to analyse the complexity of different algorithms. It then connects these concepts and applies them to the study of various data structures such as arrays, strings, linked lists, stacks, queues, trees, heaps, and graphs. The book utilizes a systematic approach wherein the design of each of the data structures is followed by algorithms of different operations that can be performed on them, and the analysis of these algorithms in terms of their running times. Each chapter includes a variety of end-chapter exercises in the form of MCQs with answers, review questions, and programming exercises to help readers test their knowledge.

Artificial Life 8-Russell K. Standish 2003 How high-level behaviors arise from low-level rules, and how understanding this relationship can suggest novel solutions to complex real-world problems such as disease prevention, stock-market prediction, and data mining on the Internet. The term "artificial life" describes research into synthetic systems that possess some of the essential properties of life. This interdisciplinary field includes biologists, computer scientists, physicists, chemists, geneticists, and others. Artificial life may be viewed as an attempt to understand high-level behavior from low-level rules -- for example, how the simple interactions between ants and their environment lead to complex trail-following behavior. An understanding of such relationships in particular systems can suggest novel solutions to complex real-world problems such as disease prevention, stock-market prediction, and data mining on the Internet. Since their inception in 1987, the Artificial Life meetings have grown from small workshops to truly international conferences, reflecting the field's increasing appeal to researchers in all areas of science.

Data Structures and Algorithms in C++-Michael T. Goodrich 2011-02-22 An updated, innovative approach to data structures and algorithms Written by an author team of experts in their fields, this authoritative guide demystifies even the most difficult mathematical concepts so that you can gain a clear understanding of data structures and algorithms in C++. The unparalleled author team incorporates the object-oriented design paradigm using C++ as the implementation language, while also providing intuition and analysis of fundamental algorithms. Offers a unique multimedia format for learning the fundamentals of data structures and algorithms Allows you to visualize key analytic concepts, learn about the most recent insights in the field, and do data structure design Provides clear approaches for developing programs Features a clear, easy-to-understand writing style that breaks down even the most difficult mathematical concepts Building on the success of the first edition, this new version offers you an innovative approach to fundamental data structures and algorithms.

International Conference on Artificial Intelligence: Advances and Applications 2019-Garima Mathur 2020-02-28 This book introduces research presented at the "International Conference on Artificial Intelligence: Advances and Applications-2019 (ICAIAA 2019)," a two-day conference and workshop bringing together leading academicians, researchers as well as students to share their experiences and findings on all aspects of engineering applications of artificial intelligence. The book covers research in the areas of artificial intelligence, machine learning, and deep learning applications in health care, agriculture, business and security. It also includes research in core concepts of computer networks, intelligent system design and deployment, real-time systems, WSN, sensors and sensor nodes, SDN and NFV. As such it is a valuable resource for students, academics and practitioners in industry working on AI applications.

International Conference on Innovative Computing and Communications-Deepak Gupta 2020-07-30 This book includes high-quality research papers presented at the Third International Conference on Innovative Computing and Communication (ICICC 2020), which is held at the Shaheed Sukhdev College of Business Studies, University of Delhi, Delhi, India, on 21-23 February, 2020. Introducing the innovative works of scientists, professors, research scholars, students and industrial experts in the field of computing and communication, the book promotes the transformation of fundamental research into institutional and industrialized research and the conversion of applied exploration into real-time applications.

Computer Animation-Rick Parent 2007-11-01 Driven by the demands of research and the entertainment industry, the techniques of animation are pushed to render increasingly complex objects with ever-greater life-like appearance and motion. This rapid progression of knowledge and technique impacts professional developers, as well as students. Developers must maintain their understanding of conceptual foundations, while their animation tools become ever more complex and specialized. The second edition of Rick Parent's Computer Animation is an excellent resource for the designers who must meet this challenge. The first edition established its reputation as the best technically oriented animation text. This new edition focuses on the many recent developments in animation technology, including fluid animation, human figure animation, and soft body animation. The new edition revises and expands coverage of topics such as quaternions, natural phenomenon, facial animation, and inverse kinematics. The book includes up-to-date discussions of Maya scripting and the Maya C++ API, programming on real-time 3D graphics hardware, collision detection, motion capture, and motion capture data processing. New up-to-the-moment coverage of hot topics like real-time 3D graphics, collision detection, fluid and soft-body animation and more! Companion site with animation clips drawn from research & entertainment and code samples Describes the mathematical and algorithmic foundations of animation that provide the animator with a deep understanding and control of technique

Introduction to Embedded Systems - A Cyber Physical Systems Approach - Second Edition-Edward Ashford Lee 2014-08-15 This book strives to identify and introduce the durable intellectual ideas of embedded systems as a technology and as a subject of study. The emphasis is on modeling, design, and analysis of cyber-physical systems, which integrate computing, networking, and physical processes.

The Art of Software Testing-Glenford J. Myers 2011-09-23 The classic, landmark work on software testing The hardware and software of computing have changed markedly in the three decades since the first edition of The Art of Software Testing, but this book's powerful underlying analysis has stood the test of time. Whereas most books on software testing target particular development techniques, languages, or testing methods, The Art of Software Testing, Third Edition provides a brief but powerful and comprehensive presentation of time-proven software testing approaches. If your software development project is mission critical, this book is an investment that will pay for itself with the first bug you find. The new Third Edition explains how to apply the book's classic principles to today's hot topics including: Testing apps for iPhones, iPads, BlackBerrys, Androids, and other mobile devices Collaborative (user) programming and testing Testing for Internet applications, e-commerce, and

agile programming environments Whether you're a student looking for a testing guide you'll use for the rest of your career, or an IT manager overseeing a software development team, The Art of Software Testing, Third Edition is an expensive book that will pay for itself many times over.

Graph Theory-Udit Agarwal 2009

The Design and Analysis of Algorithms-Dexter C. Kozen 2012-12-06 These are my lecture notes from CS681: Design and Analysis of Algorithms, a one-semester graduate course I taught at Cornell for three consecutive fall semesters from '88 to '90. The course serves a dual purpose: to cover core material in algorithms for graduate students in computer science preparing for their PhD qualifying exams, and to introduce theory students to some advanced topics in the design and analysis of algorithms. The material is thus a mixture of core and advanced topics. At first I meant these notes to supplement and not supplant a textbook, but over the three years they gradually took on a life of their own. In addition to the notes, I depended heavily on the texts • A. V. Aho, J. E. Hopcroft, and J. D. Ullman, The Design and Analysis of Computer Algorithms. Addison-Wesley, 1975. • M. R. Garey and D. S. Johnson, Computers and Intractability: A Guide to the Theory of NP-Completeness. w. H. Freeman, 1979. • R. E. Tarjan, Data Structures and Network Algorithms. SIAM Regional Conference Series in Applied Mathematics 44, 1983. and still recommend them as excellent references.

Introduction to the Design & Analysis of Algorithms-Anany Levitin 2012 Based on a new classification of algorithm design techniques and a clear delineation of analysis methods, Introduction to the Design and Analysis of Algorithms presents the subject in a coherent and innovative manner. Written in a student-friendly style, the book emphasizes the understanding of ideas over excessively formal treatment while thoroughly covering the material required in an introductory algorithms course. Popular puzzles are used to motivate students' interest and strengthen their skills in algorithmic problem solving. Other learning-enhancement features include chapter summaries, hints to the exercises, and a detailed solution manual.

An Introduction to Genetic Algorithms-Melanie Mitchell 1998 Genetic algorithms : an overview - Genetic algorithms in problem solving - Genetic algorithms in scientific models - Theoretical foundations of genetic algorithms - Implementing a genetic algorithm.

Modern Compiler Design-Dick Grune 2012-07-20 "Modern Compiler Design" makes the topic of compiler design more accessible by focusing on principles and techniques of wide application. By carefully distinguishing between the essential (material that has a high chance of being useful) and the incidental (material that will be of benefit only in exceptional cases) much useful information was packed in this comprehensive volume. The student who has finished this book can expect to understand the workings of and add to a language processor for each of the modern paradigms, and be able to read the literature on how to proceed. The first provides a firm basis, the second potential for growth.

International Conference on Artificial Intelligence: Advances and Applications 2019-Garima Mathur 2020-02-28 This book introduces research presented at the "International Conference on Artificial Intelligence: Advances and Applications-2019 (ICAIAA 2019)," a two-day conference and workshop bringing together leading academicians, researchers as well as students to share their experiences and findings on all aspects of engineering applications of artificial intelligence. The book covers research in the areas of artificial intelligence, machine learning, and deep learning applications in health care, agriculture, business and security. It also includes research in core concepts of computer networks, intelligent system design and deployment, real-time systems, WSN, sensors and sensor nodes, SDN and NFV. As such it is a valuable resource for students, academics and practitioners in industry working on AI applications.

Software Testing and Quality Assurance-Kshirasagar Naik 2011-09-23 A superior primer on software testing and quality assurance, from integration to execution and automation This important new work fills the pressing need for a user-friendly text that aims to provide software engineers, software quality professionals, software developers, and students with the fundamental developments in testing theory and common testing practices. Software Testing and Quality Assurance: Theory and Practice equips readers with a solid understanding of: Practices that support the production of quality software Software testing techniques Life-cycle models for requirements, defects, test cases, and test results Process models for units, integration, system, and acceptance testing How to build test teams, including recruiting and retaining test engineers Quality Models, Capability Maturity Model, Testing Maturity Model, and Test Process Improvement Model Expertly balancing theory with practice, and complemented with an abundance of pedagogical tools, including test questions, examples, teaching suggestions, and chapter summaries, this book is a valuable, self-contained tool for professionals and an ideal introductory text for courses in software testing, quality assurance, and software engineering.

Introduction to the Theory of Computation-Michael Sipser 2012-06-27 Now you can clearly present even the most complex computational theory topics to your students with Sipser's distinct, market-leading INTRODUCTION TO THE THEORY OF COMPUTATION, 3E. The number one choice for today's computational theory course, this highly anticipated revision retains the unmatched clarity and thorough coverage that make it a leading text for upper-level undergraduate and introductory graduate students. This edition continues author Michael Sipser's well-known, approachable style with timely revisions, additional exercises, and more memorable examples in key areas. A new first-of-its-kind theoretical treatment of deterministic context-free languages is ideal for a better understanding of parsing and LR(k) grammars. This edition's refined presentation ensures a trusted accuracy and clarity that make the challenging study of computational theory accessible and intuitive to students while maintaining the subject's rigor and formalism. Readers gain a solid understanding of the fundamental mathematical properties of computer hardware, software, and applications with a blend of practical and philosophical coverage and mathematical treatments, including advanced theorems and proofs. INTRODUCTION TO THE THEORY OF COMPUTATION, 3E's comprehensive coverage makes this an ideal ongoing reference tool for those studying theoretical computing. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

System Design, Modeling, and Simulation Using Ptolemy II-Claudius Ptolemaeus 2013-09-27 This book is a definitive introduction to models of computation for the design of complex, heterogeneous systems. It has a particular focus on cyber-physical systems, which integrate computing, networking, and physical dynamics. The book captures more than twenty years of experience in the Ptolemy Project at UC Berkeley, which pioneered many design, modeling, and simulation techniques that are now in widespread use. All of the methods covered in the book are realized in the open source Ptolemy II modeling framework and are available for experimentation through links provided in the book. The book is suitable for engineers, scientists, researchers, and managers who wish to understand the rich possibilities offered by modern modeling techniques. The goal of the book is to equip the reader with a breadth of experience that will help in understanding the role that such techniques can play in design.

Introduction to Algorithmic Marketing-Ilya Katsov 2017-12 A comprehensive guide to advanced marketing automation for marketing strategists, data scientists, product managers, and software engineers. The book covers the main areas of marketing that require programmatic micro-decisioning - targeted promotions and advertisements, eCommerce search, recommendations, pricing, and assortment optimization.

Thinking in Java-Bruce Eckel 2003 An overview of the programming language's fundamentals covers syntax, initialization, implementation, classes, error handling, objects, applets, multiple threads, projects, and network programming.

Wireless Sensor Networks-Kazem Sohraby 2007-04-06 Infrastructure for Homeland Security Environments
Wireless Sensor Networks helps readers discover the emerging field of low-cost standards-based sensors that promise a high order of spatial and temporal resolution and accuracy in an ever-increasing universe of applications. It shares the latest advances in science and engineering paving the way towards a large plethora of new applications in such areas as infrastructure protection and security, healthcare, energy, food safety, RFID, ZigBee, and processing. Unlike other books on wireless sensor networks that focus on limited topics in the field, this book is a broad introduction that covers all the major technology, standards, and application topics. It contains everything readers need to know to enter this burgeoning field, including current applications and promising research and development; communication and networking protocols; middleware architecture for wireless sensor networks; and security and management. The straightforward and engaging writing style of this book makes even complex concepts and processes easy to follow and understand. In addition, it offers several features that help readers grasp the material and then apply their knowledge in designing their own wireless sensor network systems: * Examples illustrate how concepts are applied to the development and application of * wireless sensor networks * Detailed case studies set forth all the steps of design and implementation needed to solve real-world problems * Chapter conclusions that serve as an excellent review by stressing the chapter's key concepts * References in each chapter guide readers to in-depth discussions of individual topics This book is ideal for networking designers and engineers who want to fully exploit this new technology and for government employees who are concerned about homeland security. With its examples, it is appropriate for use as a coursebook for upper-level undergraduates and graduate students.

Social Internet of Things-Alessandro Soro 2018-07-20 The aim of this book is to stimulate research on the topic of the Social Internet of Things, and explore how Internet of Things architectures, tools, and services can be conceptualized and developed so as to reveal, amplify and inspire the capacities of people, including the socialization or collaborations that happen through or around smart objects and smart environments. From new ways of negotiating privacy, to the consequences of increased automation, the Internet of Things poses new challenges and opens up new questions that often go beyond the technology itself, and rather focus on how the technology will become embedded in our future communities, families, practices, and environment, and how these will change in turn.

Scientific and Technical Aerospace Reports- 1977 Lists citations with abstracts for aerospace related reports obtained from world wide sources and announces documents that have recently been entered into the NASA Scientific and Technical Information Database.

Cognitive Internet of Medical Things for Smart Healthcare-About Ella Hassanien

Understanding and Writing Compilers- 1979-10-01

Essentials of Cloud Computing-K. Chandrasekaran 2014-12-05 Cloud computing-accessing computing resources over the Internet-is rapidly changing the landscape of information technology. Its primary benefits compared to on-premise computing models are reduced costs and increased agility and scalability. Hence, cloud computing is receiving considerable interest among several stakeholders-businesses, the IT ind

Computer Organization & Architecture 7e-Stallings 2008-02

Foundations of Neural Networks, Fuzzy Systems, and Knowledge Engineering-Nikola K. Kasabov 1996
Neural networks and fuzzy systems are different approaches to introducing human-like reasoning into expert systems. This text is the first to combine the study of these two subjects, their basics and their use, along with symbolic AI methods to build comprehensive artificial intelligence systems. In a clear and accessible style, Kasabov describes rule-based and connectionist techniques and then their combinations, with fuzzy logic included, showing the application of the different techniques to a set of simple prototype problems, which makes comparisons possible. A particularly strong feature of the text is that it is filled with applications in engineering, business, and finance. AI problems that cover most of the application-oriented research in the field (pattern recognition, speech and image processing, classification, planning, optimization, prediction, control, decision making, and game simulations) are discussed and illustrated with concrete examples. Intended both as a text for advanced undergraduate and postgraduate students as well as a reference for researchers in the field of knowledge engineering, Foundations of Neural Networks, Fuzzy Systems, and Knowledge Engineering has chapters structured for various levels of teaching and includes original work by the author along with the classic material. Data sets for the examples in the book as well as an integrated software environment that can be used to solve the problems and do the exercises at the end of each chapter are available free through anonymous ftp.

Design And Analysis Of Algorithms (3Rd Edition)-Gajendra Sharma 2015

A Textbook of Graph Theory-R. Balakrishnan 2012-11-11 Here is a solid introduction to graph theory, covering Dirac's theorem on k-connected graphs, Harary-Nashwilliam's theorem on the hamiltonicity of line graphs, Toida-McKee's characterization of Eulerian graphs, Fournier's proof of Kuratowski's theorem on planar graphs, and more. The book does not presuppose deep knowledge of any branch of mathematics, but requires only the basics of mathematics.

Introduction To Design And Analysis Of Algorithms, 2/E-Anany Levitin 2008-09

Aeronautical Engineering- 1982 A selection of annotated references to unclassified reports and journal articles that were introduced into the NASA scientific and technical information system and announced in Scientific and technical aerospace reports (STAR) and International aerospace abstracts (IAA).

Troubleshooting Electronic Equipment-R. Khandpur 2006-10-26 Everything you need to maintain, troubleshoot, and repair all types of electronic equipment From cell phones to medical instruments to digital and microprocessor based equipment, this hands-on, heavily illustrated guide clearly explains how to troubleshoot, maintain, and repair all types of electrical equipment. The author covers all the essentials such as necessary tools, soldering techniques, testing, fundamental procedures, and mechanical and electrical components.

Textbook of Surveying-C Venkatramaiah 1996 This book presents, in SI units, the various methods and concepts of surveying, laying greater emphasis on those that are commonly used. Relevant historical aspects are given. Tracing the development of the subject and the methods. The book also gives an overview of certain advanced and modern surveying techniques such as precise traversing and levelling, aerial photogrammetry, airphoto interpretation, electronic distance measurement and remote sensing.

Software Engineering-Bali - Bali 2009

Hybrid Computational Intelligence-Siddhartha Bhattacharyya 2020-03-06 Hybrid Computational Intelligence: Challenges and Utilities is a comprehensive resource that begins with the basics and main components of computational intelligence. It brings together many different aspects of the current research on HCI technologies, such as neural networks, support vector machines, fuzzy logic and evolutionary computation, while also covering a wide range of applications and implementation issues, from pattern recognition and system modeling, to intelligent control problems and biomedical applications. The book also explores the most widely used applications of hybrid computation as well as the history of their development. Each individual methodology provides hybrid systems with complementary reasoning and searching methods which allow the use of domain knowledge and empirical data to solve complex problems.

U.S. Government Research and Development Reports Index- 1970

Design and Analysis of Algorithms-Sandeep Sen 2019-05-23 The text covers important algorithm design techniques, such as greedy algorithms, dynamic programming, and divide-and-conquer, and gives applications to contemporary problems. Techniques including Fast Fourier transform, KMP algorithm for string matching, CYK algorithm for context free parsing and gradient descent for convex function minimization are discussed in detail. The book's emphasis is on computational models and their effect on algorithm design. It gives insights into algorithm design techniques in parallel, streaming and memory hierarchy computational models. The book also emphasizes the role of randomization in algorithm design, and gives numerous applications ranging from data-structures such as skip-lists to dimensionality reduction methods.

International Conference on Innovative Computing and Communications-Ashish Khanna 2019 This book includes high-quality research papers presented at the Third International Conference on Innovative Computing and Communication (ICICC 2020), which is held at the Shaheed Sukhdev College of Business Studies, University of Delhi, Delhi, India, on 21-23 February, 2020. Introducing the innovative works of scientists, professors, research scholars, students and industrial experts in the field of computing and communication, the book promotes the transformation of fundamental research into institutional and industrialized research and the conversion of applied exploration into real-time applications.